

2016-2017 DIGITAL FILMMAKING (BFA) DEGREE OVERVIEW

PRODUCTION CORE (27 CREDIT HOURS)

Course Number	Course Title	Credit Hours	Description
FILM-M115	Intro to Digital Filmmaking	3	This course serves as an introduction to the practical aspects of developing the three basic types of films: documentaries, performance, and feature films. This includes instruction on basic lighting techniques, camera operation, and non-linear editing.
FILM-M200	Film Production Management	3	This course provides a practical guide to the organizational aspects of producing and directing for film and television, including production management and coordination, gear and hardware, crew and personnel, talent acquisition, continuity, and day-to-day logistics.
FILM-M210	Practical Lighting for Film	3	This course will introduce students to lighting design theory and practice, and offers discussions of aesthetics, techniques, and principles. Students will be required to draft by both hand and computer, sketch ideas, and formulate lighting design approaches for film and television.
FILM-M215	Cinematography	3	Cinematography offers hands-on introduction to the art and practice of cinematography. Students will learn the principles, elements, techniques, procedures, and equipment necessary to achieve control of lighting, framing, movement, and image manipulation in order to shape mood, convey emotion, and tell a story.
FILM-M125	Script to Screen	3	Script to Screen offers an intensive, practical experience in writing and directing for digital filmmaking, video, and other new media. Students will complete a professional-quality short film, and handle all aspects of its creation: writing, producing, casting, and directing.
FILM-M315	Directing for Camera	3	This course focuses more on practical application than theory, through an emphasis on dramatic, narrative filmmaking. Classes will typically introduce the various challenges of that week's subject in the first hour, go into detail on technique in the second, and spend the third dealing with exceptions and special problems. Extensive use of case studies and role-playing will teach students the on-the-fly problem solving that is the lifeblood of film directing.
HIST-A404	Documentary and Oral Histories	3	This class uses the methodology of oral history to explore an aspect of the history of New Orleans through interviews. Students use the documentary format to preserve their interviews and convey information.
FILM-M450	Senior Film Project (Fall)	3	The capstone course of the Digital Filmmaking program, this course focuses on the production of a single professional-quality film, with the goal of placing all concepts of the program into practice and creating a significant resume item for future career and graduate education opportunities.
FILM-M450	Senior Film Project (Spring)	3	

FILM STUDIES (12 CREDIT HOURS)

Course Number	Course Title	Credit Hours	Description
ENGL-A472	Studies in Global Cinema	3	This is a special-topics course that offers students the opportunity to study international film directors, genres, or ideological films. Aesthetic and sociocultural differences between these national cinemas and Hollywood are stressed. The specific topic changes each term.
ENGL-A474	History of Film	3	The goal of this course is not only to educate students on the major figures and developments in cinema, but also to expose them to the dynamic field they are entering in a way that provides necessary context for a successful career.
	Film Studies/Production Elective	3	Students can choose from a broad variety of English and filmmaking courses with topics such as literary adaptation to film, anime, post-production, cinema studies, and even the world of Tim Burton.
	Film Studies/Production Elective	3	

PRE-PRODUCTION (9 CREDIT HOURS)

<i>Course Number</i>	<i>Course Title</i>	<i>Credit Hours</i>	<i>Description</i>
ENGL-A313	Screenwriting I	3	This course is the first in a two-part sequence on screenwriting. Students learn formatting and elements of screenwriting by adapting a short story into a script for a short film. Each student also develops a story and completes as the final project a treatment for an original feature-length screenplay to be written in Screenwriting II. Upon completion of the course, students have a foundation in the craft of screenwriting necessary to complete a feature-length screenplay.
ENGL-A314	Screenwriting II	3	This course is the second in a two-part sequence on the craft of feature screenwriting. In the first weeks of the semester, students begin writing a screenplay based on the treatment they wrote and revised in Screenwriting I. Each student writes an original feature-length screenplay as the final project, a draft of which is completed by mid-term. These drafts are critiqued in a workshop and revised over the second half of the semester.
FILM-M320	Digital Pre-Visualization	3	This course presents the evolution, practice, and techniques used in pre-visualization: the process of rehearsing complex set designs, lighting, and actions within a virtual domain prior to the filming on a production set. Creative, practical, and economic advantages are discussed through lectures. Current techniques, including computerized storyboarding, are taught and practiced through the planning, designing, and creation of pre-visualized effect sequences.

POST-PRODUCTION (15 CREDIT HOURS)

<i>Course Number</i>	<i>Course Title</i>	<i>Credit Hours</i>	<i>Description</i>
FILM-M220	Audio for Film and Television	3	This course provides a practical survey of audio recording, editing, and mixing for film, television, and other distribution mediums. Topics include project supervision and coordination, recording techniques, sound editing and mixing, room acoustics, media management, and post-production workflows.
FILM-M225	Digital Editing	3	Digital editing offers an introduction into the theoretical and practical aspects of non-linear digital video editing. Emphasis is placed on visual story development and image continuity.
FILM-M310	Visual Effects for Film	3	Visual Effects for Film focuses on several core CGI techniques that are commonly used in the film and television industry. This course will present the concepts of digital compositing, matte painting, rotoscoping, digital erasing and creation, and motion tracking. Students will gain hands-on experience manipulating foreground and background images.
FILM-M420	Post-Production Workshop	3	This course offers an advanced study in audio recording, editing, and mixing for film, television and other distribution mediums. Topics include recording techniques for film production and post production, sound editing and mixing, room acoustics, media management, project supervision and coordination, and post production workflows.
MUIN-M335	Music Supervision	3	In this course, students will learn the basic tools and skills needed to begin a career in music supervision, how to handle a wide range of situations in the process of joining music to picture, and how to work effectively with a director, producer, composer, or music editor.

FILM BUSINESS CORE (18 CREDIT HOURS)

<i>Course Number</i>	<i>Course Title</i>	<i>Credit Hours</i>	<i>Description</i>
FILM-M110	Intro to the Business of Film	3	This course provides students with an overview of the film industry from a business perspective. Students will prepare business plans, select content, secure funding and intellectual property rights, hire talent, market, and plan core phases of production from conception to completion.
FILM-M120	Development and Distribution	3	This course introduces students to the core stages necessary to create a marketable film, television, or web-based production. Students will work in teams to research content, create budgets, solicit funding, select locations, plot schedules, develop marketing strategies, and target viable distribution markets. Several different genres will be examined in this collaborative process.
MUIN-M201	Arts & Entertainment Legal Issues I	3	This course offers a more in-depth survey of the legal aspects of the music industry, including copyright, music publishing, performing rights organizations, booking, management, marketing, touring, performance agreements, recording contracts, and artist royalties.
MUIN-M260	Arts & Entertainment Internship	3	This course prepares students for success within internships and the professional world, with workshops in drafting cover letters and résumés, honing interview skills, and cultivating a professional networking. Successful completion of a 120-hour internship is required.
MUIN-M315	Arts & Entertainment Marketing	3	Arts & Entertainment Marketing provides an in-depth study of the principles and application of marketing, promotion, and distribution of music products and services. Case studies of music products, companies, and marketing approaches will be analyzed, as well as the concepts of social networking, digital distribution platforms, "permission" marketing, and psychographics.
MUIN-M400	Arts & Entertainment Entrepreneurship	3	Any effective music entrepreneur must understand general management principles and how to operate an enterprise. This course combines the theorized study of management with the techniques of managing a musical endeavor.

FILM COLLOQUIUM (0 CREDIT HOURS)

<i>Course Number</i>	<i>Course Title</i>	<i>Credit Hours</i>	<i>Description</i>
FILM-M100	Film Colloquium	0	Film Colloquium is a gathering of all students and faculty within the Digital Filmmaking program. This weekly meeting usually presents a guest speaker from the film industry, who discuss diverse topics, best practices, and industry trends.

Questions? Feel free to contact FAMIS staff at (504) 865-3984 during normal business hours or anytime through mis@loyno.edu. Learn more at famis.loyno.edu.